

DUSTIN STEPHAN

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<https://www.linkedin.com/in/dustinstephan/>

Education

Carnegie Mellon University, Entertainment Technology Center, Pittsburgh, PA

May 2019

Master of Entertainment Technology

Themed Entertainment Concentration

Indiana University, Bloomington, IN

December 2007

Bachelor of Science, Kinesiology; Dance

Creative Director & Producer with 25 years of experience in live entertainment and location based experiences, specializing in developing engaging experiences for all audiences while utilizing an array of technology.

Skills

Expertise in: Adobe: Photoshop, Premier, Audition, Logic Pro, Final Cut, SketchUp, CAD, Drafting, VR /AR, Directing, Set Design, Production, Installation, Interaction Design, Staging, Rapid Prototyping

Experience with: Adobe: Illustrator, InDesign, After Effects, Autodesk: Revit, ReCap, Unity, Perforce, Maya

Academic Projects

Children's Museum of Pittsburgh, Producer / Creative Director

January 2019 - May 2019

Entertainment Technology Center

- Led team of engineers and artists to develop an interactive experience for a new exhibit in 15 weeks
- Communicated with key stakeholders to provide regular feedback and execute project to exacting standards
- Ran meetings, assigned action items, established schedules, agendas, scope, design pillars and objectives for engaging experience infusing physical elements and cutting edge technology

Give Kids The World, Producer / Creative Director

January 2018 - May 2018

Entertainment Technology Center

August 2018 - December 2018

- Orchestrated multidisciplinary teams to develop an interactive animatronic by establishing scope, installation timeline, schedule, and budget while delivering a robust product to meet the needs of the client and guests
- Provided artistic direction for marketing materials, presentations and content for dynamic storytelling experience
- Collaborated with outside vendors, engineers and client to streamline an efficient process for an aggressive timeline
- Managed play-testing, rapid prototyping, and iteration for development of a robust and modernized animatronic
- Worked with existing intellectual property to generate content that cohesively integrated within existing attractions

Creative Good Fund, Designer / Creative Director

June 2018 - August 2018

Carnegie Mellon University - Give Kids The World Village

- Recipient of endowment to design, prototype and play-test innovative experiences for a nonprofit client
 - Developed concepts and delivered pitches to key stakeholders and executives in the organization
 - Designed experiences utilizing advanced technology, exceeding the needs of the demographic the resort serves
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Experience

Herschend Family Entertainment

Feb 2015 - Aug 2017

Showboat Branson Belle, Dance Captain

- Produced, wrote, cast and directed content for a new show
- Responsible for maintaining show quality of cast in a professional stage production (~450 shows / season)
- Liaison with key stake holders including production and executive team to deliver consistent product for guests

Indiana University, Adjunct Lecturer

Jan 2010 - Feb 2015

Department of Theatre Drama and Contemporary Dance

Department of Kinesiology

- Provided mentorship to burgeoning artists and collaborated in the cultivation of new performance works for the University
- Developed enriching educational material for students, managing 120 - 150 students a semester
- Articulated lectures developing skill mastery and transformational experience for students

Indiana Dance, Founder/ Creative Director/ Producer

Jan 2010 - Jan 2015

- Managed daily operations for a performance company including: Finances, HR, schedule, branding, and vendors
- Held artistic vision for grant and award-winning company of fifty plus artists
- Developed new works, shows, and spectacles and contracted experiences for corporations like Goodyear and Whirlpool
- Strategically aligned with vendors and other artists to develop and collaborate on innovative and imaginative experiences
- Successfully offloaded enterprise to new owners where the company continues to thrive under the initiated business plan

Walt Disney Entertainment, Performer

May 2008 - July 2011

- Cross trained in multiple roles and shows across the Walt Disney World property
- Auxiliary training in sword and stage combat, pyrotechnics, show control elements, stage lifts, and participation in media events

Professional Organizations

Themed Entertainment Association, Eastern North American Division Board of Directors

2018 - Present

TEA NextGen CMU Club President 2018/19, Associate Member Representative, NextGen Committee member

National Clogging Organization, Board of Directors, Chairman of the Board

2012 - Present

Served as Show Producer/ Director and Executive Committee member in addition to the General Board

Graduate Student Association, Carnegie Mellon University

2017 - 2019

Student Government Representative